

SCOPE QuickStart

OLED DISPLAY | 4 MODES

The SCOPE module is quite simple to build and is perfect for beginners, but there are some important things to know before starting.

POWER HEADER

The power header should be placed first as it is situated underneath the OLED and cannot be soldered after the screen is in place.

ENCODER AND SWITCH

The encoder and switch may move away fom the PCB when soldering to prevent this from happenning it is possible to add a second nut before mounting the front panel and soldering

SCREEN PLACEMENT

The screen placement should be done last and very carefully to ensure that it sits flush with the front panel. It is recommended to solder a single pin and check the position before soldering the rest in place as it will be much easier to position perfectly this way.

PART ORIENTATION

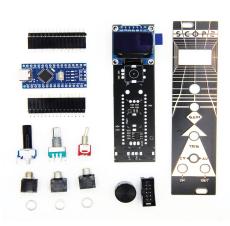
Some components can be accidentally placed backwards so make sure they are inserted with the correct orientation. Incorrect placement will prevent the module from working correctly.

IN SOME CASES THIS CAN DESTROY THE COMPONENT!

- IDC shrouded Header J1 (indicated by silkscreen and arrow)
- USB connector from the Arduino nano should be pointing upwards towards the OLED screen.

PLEASE SCAN THIS FOR MORE INFORMATION, FIRMWARE UPLOADER AND VIDEOS.







modulove.io/scope Good luck with the build and happy patching!



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NO.	REFERENCE	DESCRIPTION	QUANT	IMAGE
1	A1	Female Pin Header	2	RUULOS
2	SW1	D-Shaft Encoder with Button	1	
3	SW2	SPDT-Mini on-on	1	
4	J2 ,J3, J4	PJ301M-12	3	
5	J1	10P IDC Header	1	VII UVU
6	A1	Arduino Nano	1	
7	-	Encoder Knob	1	
8	DISP1	MSP096x (7 PIN) SPI OLED (GND-VDD-SCK-SDA-RES-DC-CS)	1	0 0
10	P1	Song Huei RK0904N 100K Linear Potentiometer	1	